



Binomial and Discrete Distributions

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Binomial distribution

- Bernoulli: distribution over two values (success or failure) from a single event
- **binomial**: number of successes from multiple Bernoulli events
- Examples:
 - The number of times “heads” comes up after flipping a coin 10 times
 - The number of defective TVs in a line of 10,000 TVs
- Important: each Bernoulli event is assumed to be independent
- Notation: let X be a random variable that describes the number of successes out of N trials.
 - The possible values of X are integers from 0 to N : $\{0, 1, 2, \dots, N\}$

Binomial distribution

- Suppose we flip a coin 3 times. There are 8 possible outcomes:

$$P(HHH) = P(H)P(H)P(H) = 0.125$$

$$P(HHT) = P(H)P(H)P(T) = 0.125$$

$$P(HTH) = P(H)P(T)P(H) = 0.125$$

$$P(HTT) = P(H)P(T)P(T) = 0.125$$

$$P(THH) = P(T)P(H)P(H) = 0.125$$

$$P(THT) = P(T)P(H)P(T) = 0.125$$

$$P(TTH) = P(T)P(T)P(H) = 0.125$$

$$P(TTT) = P(T)P(T)P(T) = 0.125$$

- What is the probability of landing heads x times during these 3 flips?

Binomial distribution

- What is the probability of landing heads x times during these 3 flips?
- 0 times:
 - $P(TTT) = 0.125$
- 1 time:
 - $P(HTT) + P(THT) + P(TTH) = 0.375$
- 2 times:
 - $P(HHT) + P(HTH) + P(THH) = 0.375$
- 3 times:
 - $P(HHH) = 0.125$

Binomial distribution

- The probability mass function for the binomial distribution is:

$$f(x) = \underbrace{\binom{N}{x}}_{\text{"N choose x"}} \theta^x (1 - \theta)^{N-x}$$

- Like the Bernoulli, the binomial parameter θ is the probability of success from one event.
- Binomial has second parameter N : number of trials.
- The PMF important: difficult to figure out the entire distribution by hand.

Aside: Binomial coefficients

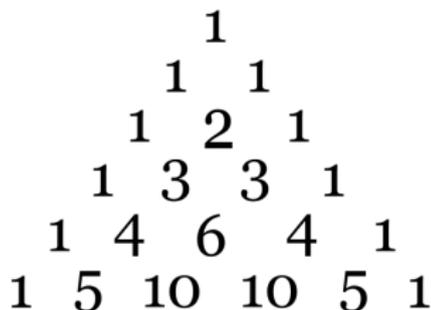
- The expression $\binom{n}{k}$ is called a binomial coefficient.
 - Also called a combination in combinatorics.
- $\binom{n}{k}$ is the number of ways to choose k elements from a set of n elements.
- For example, the number of ways to choose 2 heads from 3 coin flips:

HHT, HTH, THH

$$\binom{3}{2} = 3$$

- Formula:

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$



Pascal's triangle depicts the values of $\binom{n}{k}$.

Bernoulli vs Binomial

- A Bernoulli distribution is a special case of the binomial distribution when $N = 1$.
- For this reason, sometimes the term binomial is used to refer to a Bernoulli random variable.

Example

- Probability that a coin lands heads at least once during 3 flips?

Example

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$$P(X \geq 1)$$

Example

- Probability that a coin lands heads at least once during 3 flips?

$$\begin{aligned}P(X \geq 1) &= P(X = 1) + P(X = 2) + P(X = 3) \\ &= 0.375 + 0.375 + 0.125 = 0.875\end{aligned}$$

Categorical distribution

- Recall: the Bernoulli distribution is a distribution over two values (success or failure)
- **categorical** distribution generalizes Bernoulli distribution over any number of values
 - Rolling a die
 - Selecting a card from a deck
- AKA discrete distribution.
 - Most general type of discrete distribution
 - specify all (but one) of the probabilities in the distribution
 - rather than the probabilities being determined by the probability mass function.

Categorical distribution

- If the categorical distribution is over K possible outcomes, then the distribution has K parameters.
- We will denote the parameters with a K -dimensional vector $\vec{\theta}$.
- The probability mass function can be written as:

$$f(x) = \prod_{k=1}^K \theta_k^{[x=k]}$$

where the expression $[x = k]$ evaluates to 1 if the statement is true and 0 otherwise.

- All this really says is that the probability of outcome x is equal to θ_x .
- The number of free parameters is $K - 1$, since if you know $K - 1$ of the parameters, the K th parameter is constrained to sum to 1.

Categorical distribution

- Example: the roll of a (unweighted) die

$$P(X = 1) = \frac{1}{6}$$

$$P(X = 2) = \frac{1}{6}$$

$$P(X = 3) = \frac{1}{6}$$

$$P(X = 4) = \frac{1}{6}$$

$$P(X = 5) = \frac{1}{6}$$

$$P(X = 6) = \frac{1}{6}$$

- If all outcomes have equal probability, this is called the uniform distribution.
- General notation: $P(X = x) = \theta_x$

Sampling from a categorical distribution

- How to randomly select a value distributed according to a categorical distribution?
- The idea is similar to randomly selected a Bernoulli-distributed value.
- Algorithm:
 1. Randomly generate a number between 0 and 1
 $r = \text{random}(0, 1)$
 2. For $k = 1, \dots, K$:
 - Return smallest r s.t. $r < \sum_{i=1}^k \theta_k$

Sampling from a categorical distribution

- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

$$P(X = 3) = \theta_3 = 0.166667$$

$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

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$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.452383$$

Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.452383$$

$$r < \theta_1?$$

Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

Sampling from a categorical distribution

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$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

Sampling from a categorical distribution

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$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.452383$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

- Return $X = 3$

Sampling from a categorical distribution

- Example: simulating the roll of a die

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$$P(X = 3) = \theta_3 = 0.166667$$

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Sampling from a categorical distribution

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$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.117544$$

Sampling from a categorical distribution

- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

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$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.117544$$

$$r < \theta_1?$$

Sampling from a categorical distribution

- Example: simulating the roll of a die

$$P(X = 1) = \theta_1 = 0.166667$$

$$P(X = 2) = \theta_2 = 0.166667$$

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$$P(X = 4) = \theta_4 = 0.166667$$

$$P(X = 5) = \theta_5 = 0.166667$$

$$P(X = 6) = \theta_6 = 0.166667$$

Random number in $(0, 1)$:

$$r = 0.117544$$

$r < \theta_1$?

- Return $X = 1$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

$$P(X = 2) = \theta_2 = 0.01$$

$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

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$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 3) = \theta_3 = 0.01$$

$$P(X = 4) = \theta_4 = 0.01$$

$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

- Return $X = 6$

Sampling from a categorical distribution

- Example 2: rolling a biased die

$$P(X = 1) = \theta_1 = 0.01$$

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$$P(X = 5) = \theta_5 = 0.01$$

$$P(X = 6) = \theta_6 = 0.95$$

Random number in $(0, 1)$:

$$r = 0.209581$$

$$r < \theta_1?$$

$$r < \theta_1 + \theta_2?$$

$$r < \theta_1 + \theta_2 + \theta_3?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5?$$

$$r < \theta_1 + \theta_2 + \theta_3 + \theta_4 + \theta_5 + \theta_6?$$

- Return $X = 6$

- We will always return $X = 6$ unless our random number $r < 0.05$.
 - 6 is the most probable outcome