



Department of Computer Science
UNIVERSITY OF COLORADO **BOULDER**



Solving SVMs (SMO Algorithms)

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LECTURE 9A

Plan

Dual Objective

Algorithm Big Picture

The Algorithm

Recap

Lagrange Multipliers

Introduce Lagrange variables $\alpha_i \geq 0$, $i \in [1, m]$ for each of the m constraints (one for each data point).

$$\mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^m \alpha_i [y_i(w \cdot x_i + b) - 1] \quad (1)$$

Solving Lagrangian

Weights

$$\vec{w} = \sum_{i=1}^m \alpha_i y_i \vec{x}_i \quad (2)$$

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Support Vector-ness

$$\alpha_i = 0 \vee y_i(w \cdot x_i + b) \leq 1 \quad (4)$$

Reparameterize in terms of α

$$\max_{\vec{\alpha}} \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j (\vec{x}_i \cdot \vec{x}_j) \quad (5)$$

Strawman: Coordinate Descent

- Why not optimize one coordinate α_i at a time?

Strawman: Coordinate Descent

- Why not optimize one coordinate α_i at a time?
- Constraints!
- So we'll just minimize *pairs* (α_i, α_j) at a time

Outline for SVM Optimization (SMO)

1. Select two examples i, j
2. Get a learning rate η
3. Update α_j
4. Update α_i

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Contrast with SG

- There's a learning rate η that depends on the data
- Use the error of an example to derive update
- You update multiple α at once

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- There's a learning rate η that depends on the data
- Use the error of an example to derive update
- You update multiple α at once: if one goes up, the other should go down because $\sum y_i \alpha_i = 0$

More details

- We enforce every $\alpha_i < C$ (slackness)
- How do we know we've converged?

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$$\alpha_i = 0 \Rightarrow y_i(w \cdot x_i + b) \geq 1 \quad (6)$$

$$\alpha_i = C \Rightarrow y_i(w \cdot x_i + b) \leq 1 \quad (7)$$

$$0 < \alpha_i < C \Rightarrow y_i(w \cdot x_i + b) = 1 \quad (8)$$

(Karush-Kuhn-Tucker Conditions)

More details

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(Karush-Kuhn-Tucker Conditions)

- Keep checking (to some tolerance)

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Step 1: Select i and j

- Find some $i \in \{1, \dots, m\}$ that violates KKT
- Choose j randomly from $m - 1$ other options
- You can do better (particularly for large datasets)
- Repeat until KKT conditions are met

Step 2: Optimize α_j

1. Compute upper (H) and lower (L) bounds that ensure $0 < \alpha_j \leq C$.

$$y_i \neq y_j$$

$$L = \max(0, \alpha_j - \alpha_i) \quad (9)$$

$$H = \min(C, C + \alpha_j - \alpha_i) \quad (10)$$

$$y_i = y_j$$

$$L = \max(0, \alpha_i + \alpha_j - C) \quad (11)$$

$$H = \min(C, \alpha_j + \alpha_i) \quad (12)$$

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This is because the update for α_i is based on $y_i y_j$ (sign matters)

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$$\eta = 2x_i \cdot x_j - x_i \cdot x_i - x_j \cdot x_j \quad (14)$$

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for new value for α_j

$$\alpha_j^* = \alpha_j^{(old)} - \frac{y_j(E_i - E_j)}{\eta} \quad (15)$$

Similar to stochastic gradient, but with additional error term.

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$$\alpha_j^* = \alpha_j^{(old)} - \frac{y_j(E_i - E_j)}{\eta} \quad (15)$$

What if $x_i == x_j$?

Step 3: Optimize α_i

Set α_i :

$$\alpha_i^* = \alpha_i^{(old)} + y_i y_j (\alpha_j^{(old)} - \alpha_j) \quad (16)$$

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This balances out the move that we made for α_j .

Step 4: Optimize the threshold b

We need the KKT conditions to be satisfied for these two examples.

- If $0 < \alpha_i < C$ (support vector)

$$b = b_1 = b - E_i - y_i(\alpha_i^* - \alpha_i^{(old)})x_i \cdot x_i - y_j(\alpha_j^* - \alpha_j^{(old)})x_i \cdot x_j \quad (17)$$

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- If $0 < \alpha_j < C$ (support vector)

$$b = b_2 = b - E_j - y_i(\alpha_i^* - \alpha_i^{(old)})x_i \cdot x_j - y_j(\alpha_j^* - \alpha_j^{(old)})x_j \cdot x_j \quad (18)$$

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- If both α_i and α_j are at the bounds (well away from margin), then anything between b_1 and b_2 works, so we set

$$b = \frac{b_1 + b_2}{2} \quad (19)$$

Iterations / Details

- What if i doesn't violate the KKT conditions?
- What if $\eta \geq 0$?
- When do we stop?

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- What if i doesn't violate the KKT conditions? **Skip it!**
- What if $\eta \geq 0$? **Skip it!**
- When do we stop? **Until we go through α 's without changing anything**

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- SMO: Optimize objective function for two data points
- Convex problem: Will converge
- Relatively fast
- Gives good performance
- Next HW!