

# Apollo in 60 Minutes

INST 154

Apollo at 50

# The View From Moscow

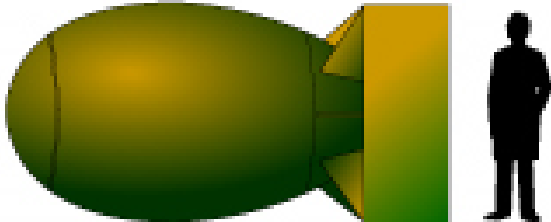


# The “Cold War”



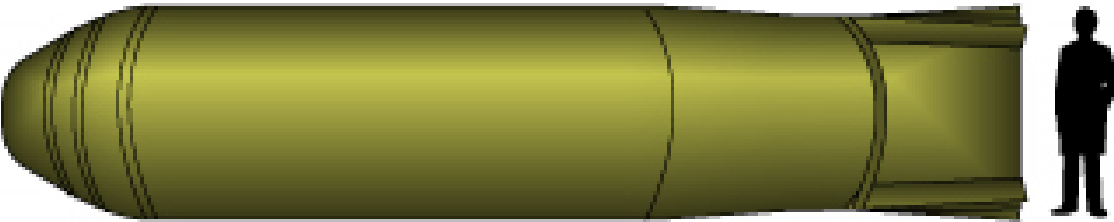
# Nuclear Weapons

## FIRST FISSION BOMBS



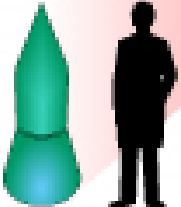
MK IV (Fat Man), 20kt (1945)

## FIRST FUSION BOMBS

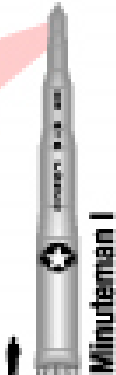


MK-17 (Bravo), 15Mt (1955)

## SINGLE WARHEAD DEVELOPMENT

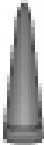


W-59, 1Mt (1962)

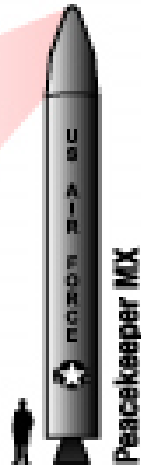
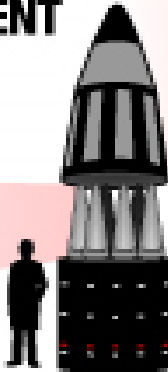


Minuteman I

## MULTIPLE INDEPENDENT RE-ENTRY VEHICLE (MIRV) DEVELOPMENT



W-87, 475kt (1986)

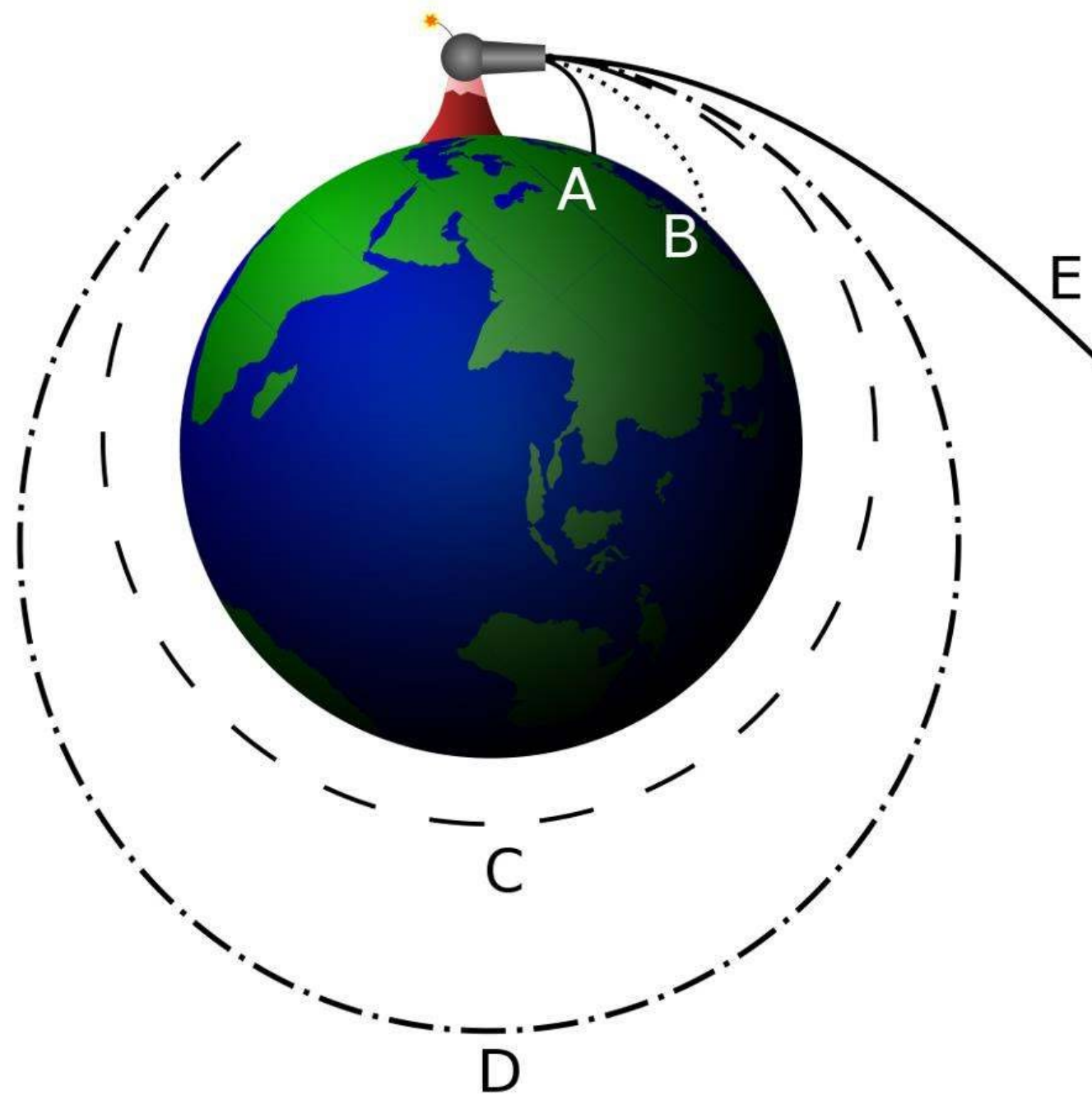


Peacekeeper MX

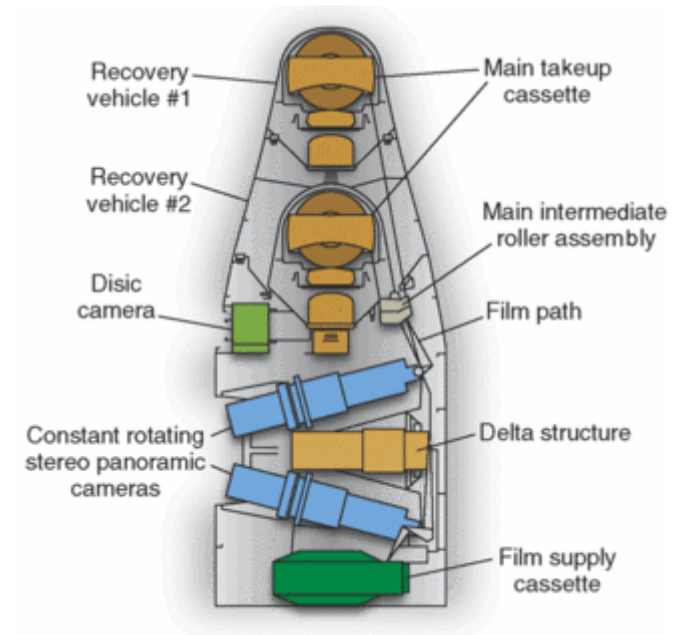
# Intercontinental Ballistic Missiles



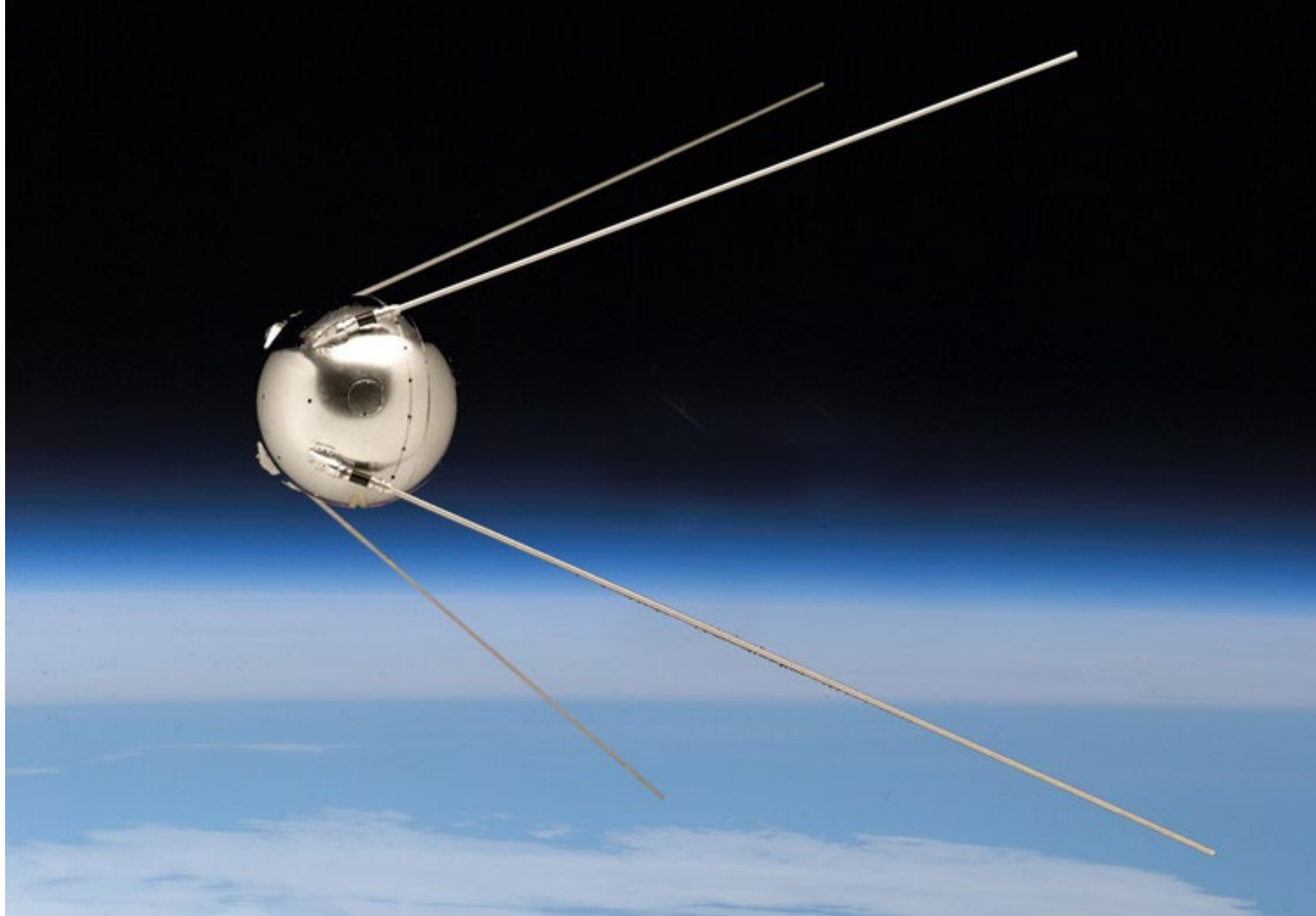
# Orbital Mechanics



# Reconnaissance



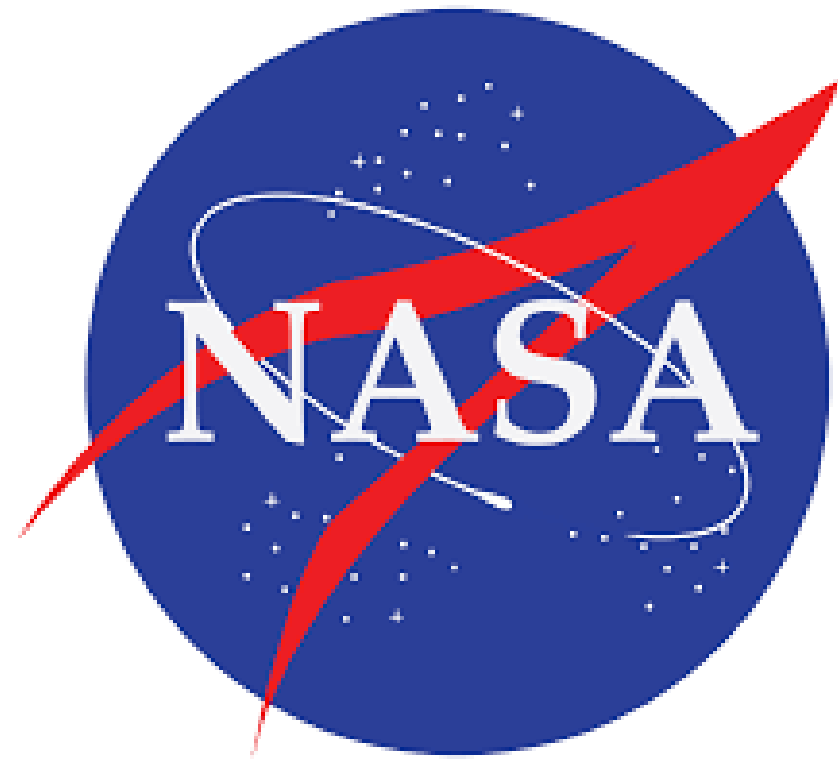
Sputnik

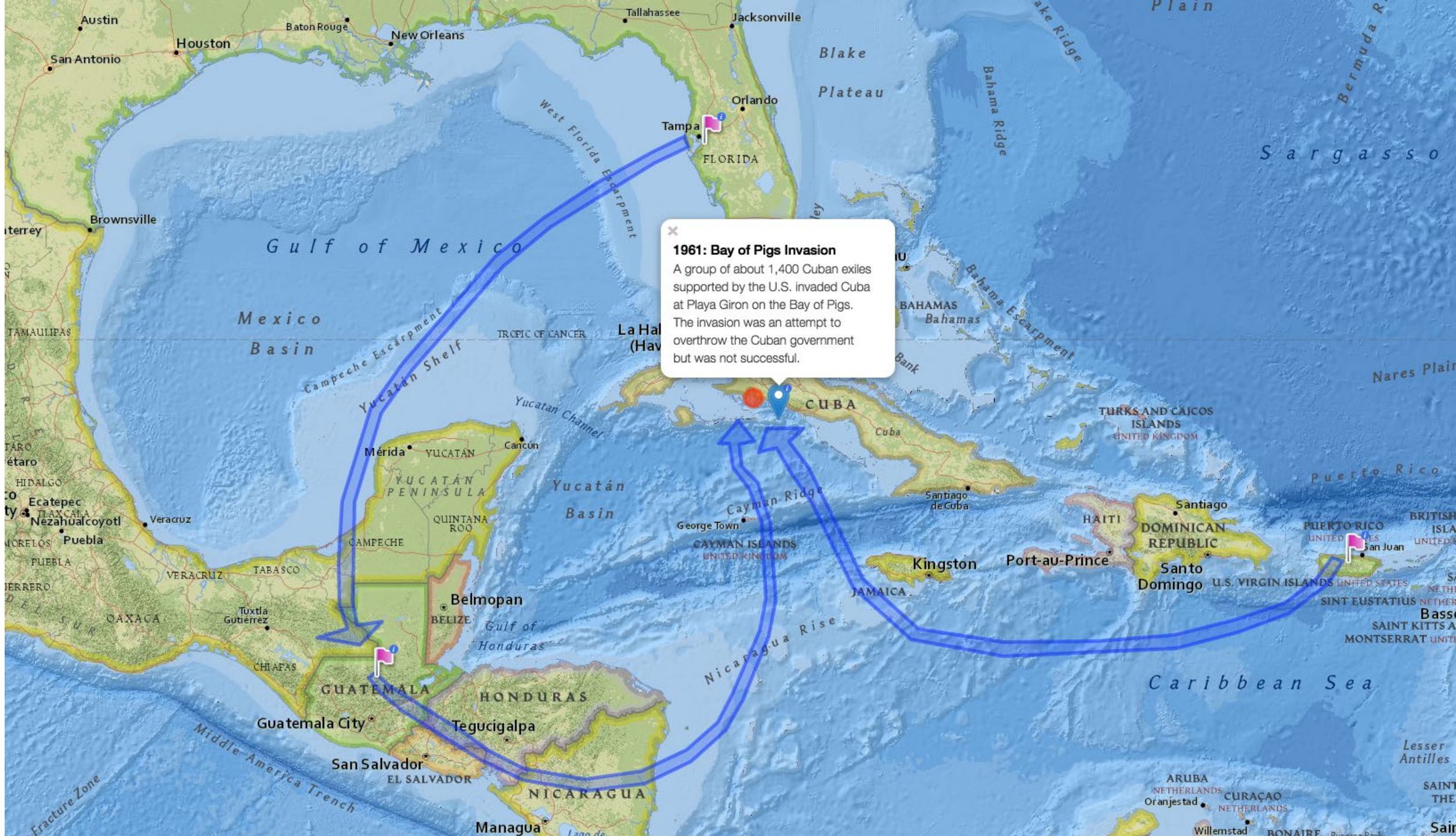




# American Domestic Politics

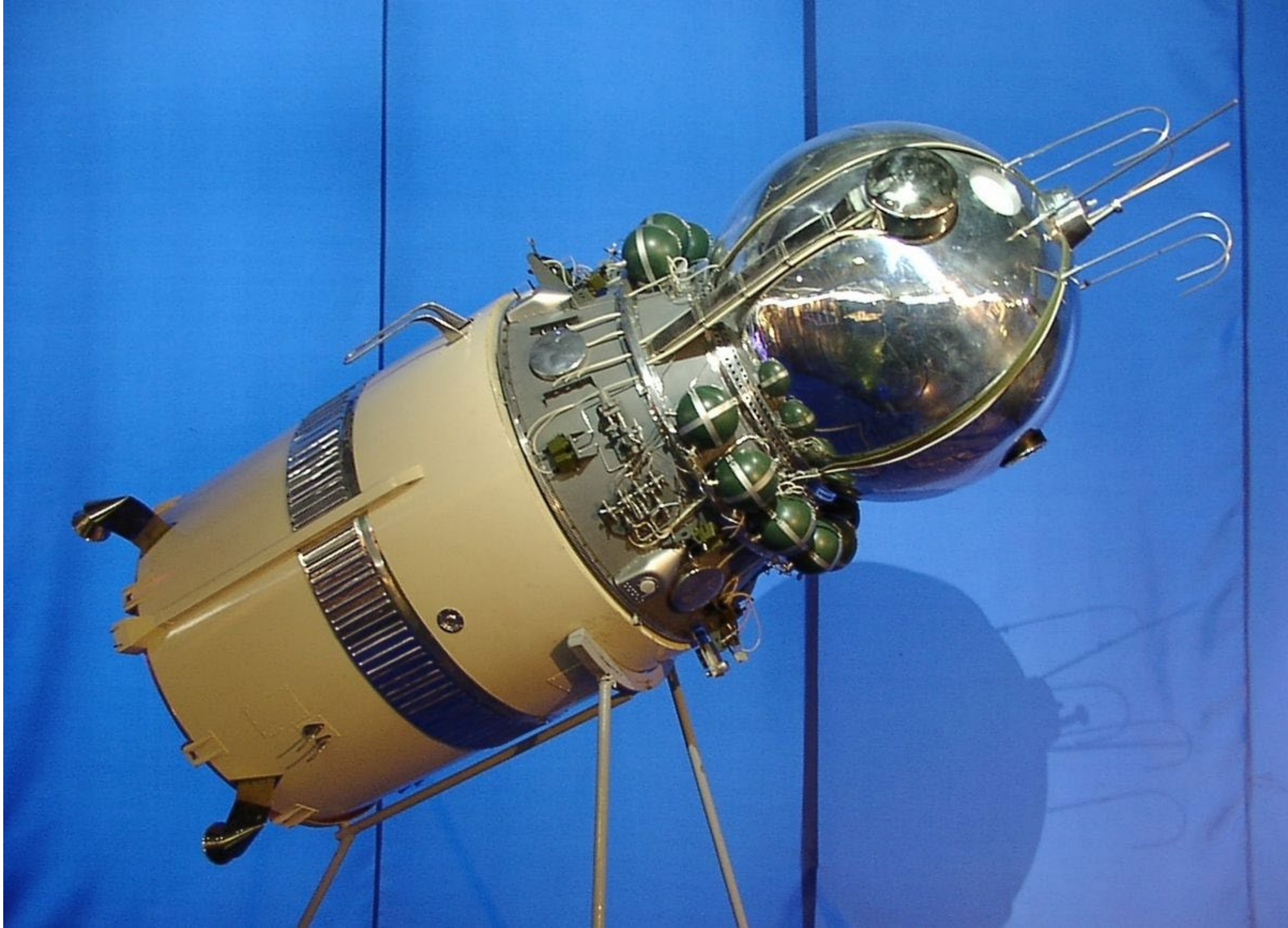






**1961: Bay of Pigs Invasion**  
A group of about 1,400 Cuban exiles supported by the U.S. invaded Cuba at Playa Giron on the Bay of Pigs. The invasion was an attempt to overthrow the Cuban government but was not successful.

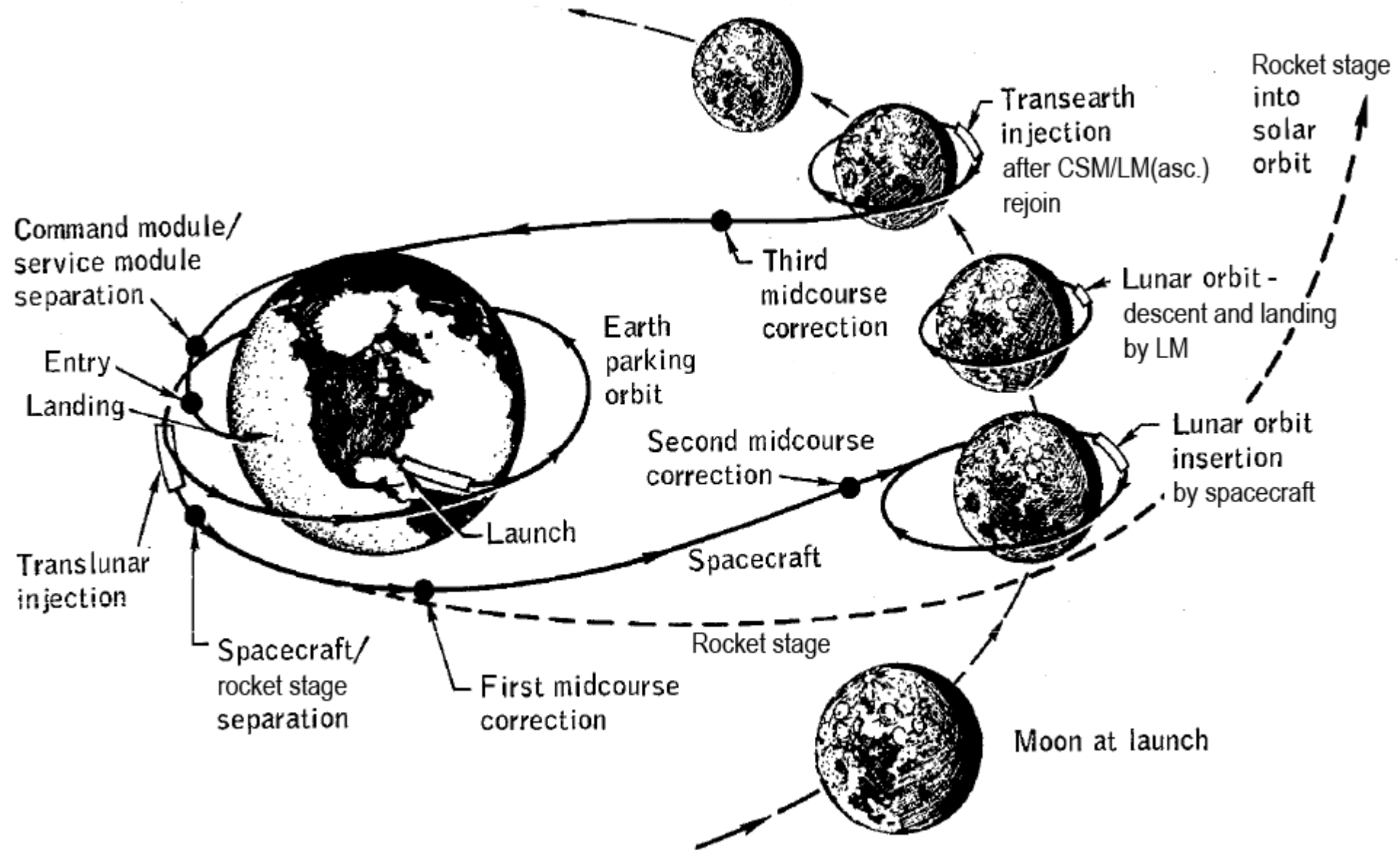
Vostok



# The Apollo Decision



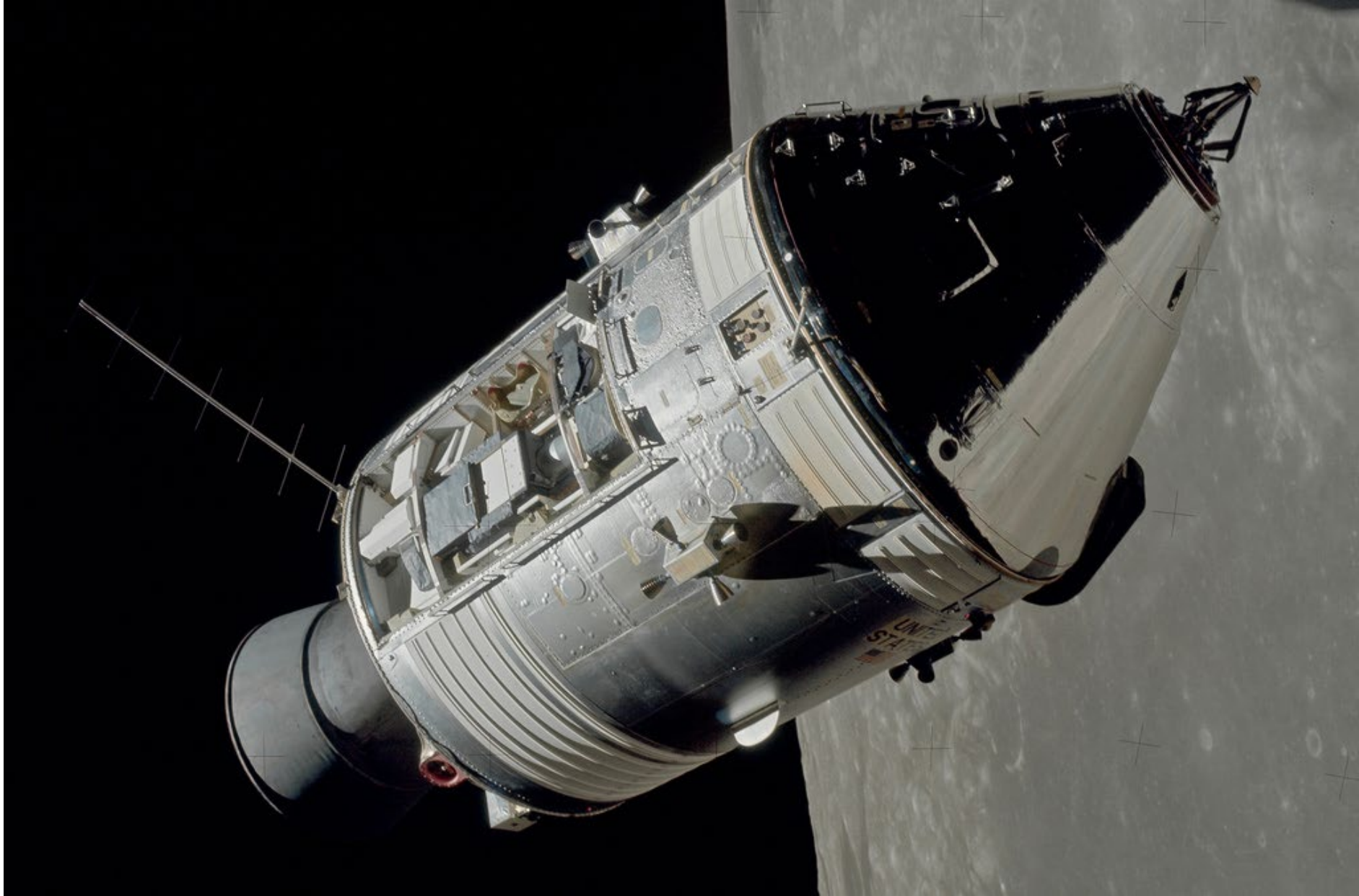
# Lunar Orbit Rendezvous



# The Saturn V Rocket

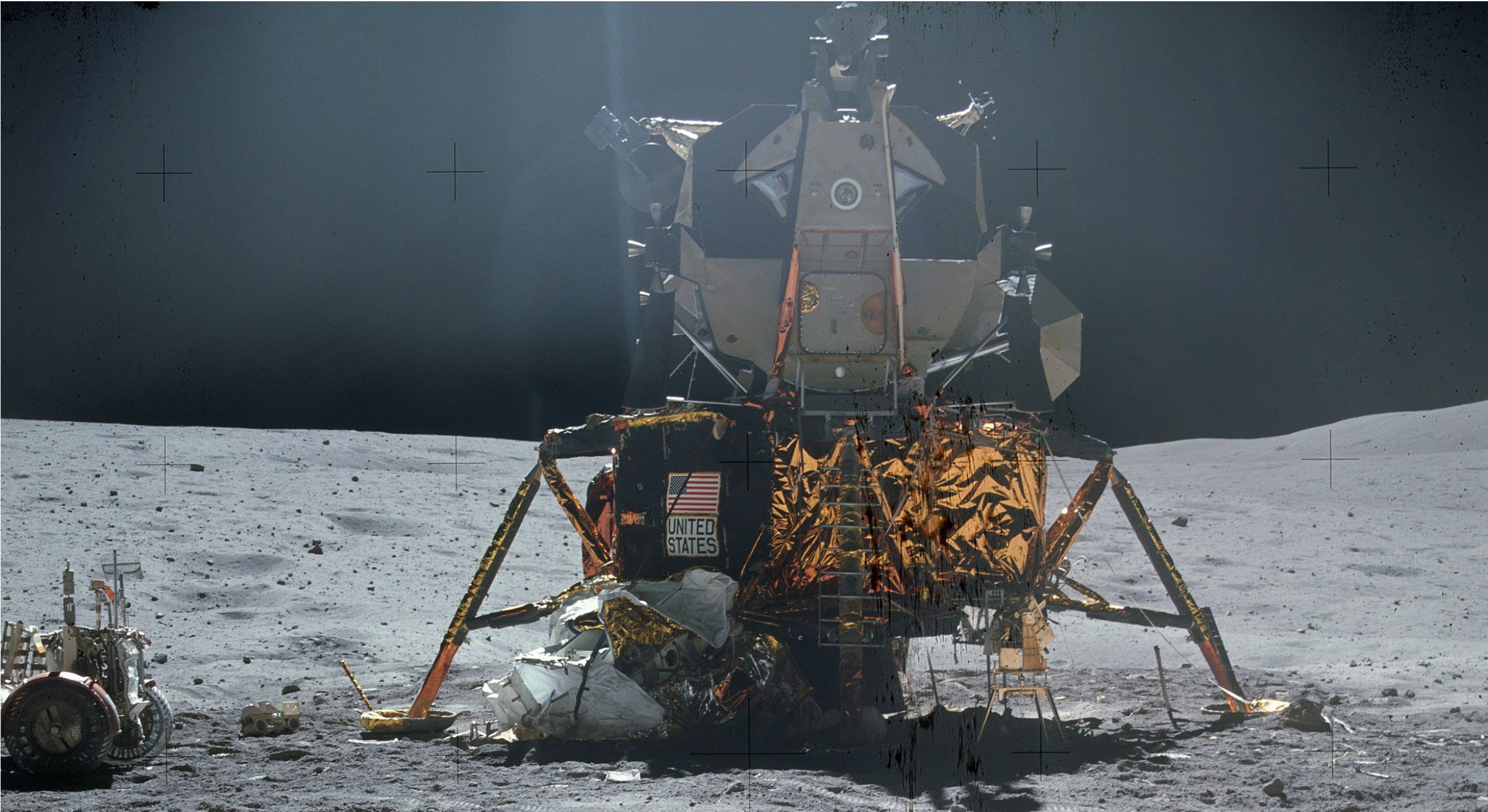


# The Apollo Command and Service Modules





# The Lunar Module



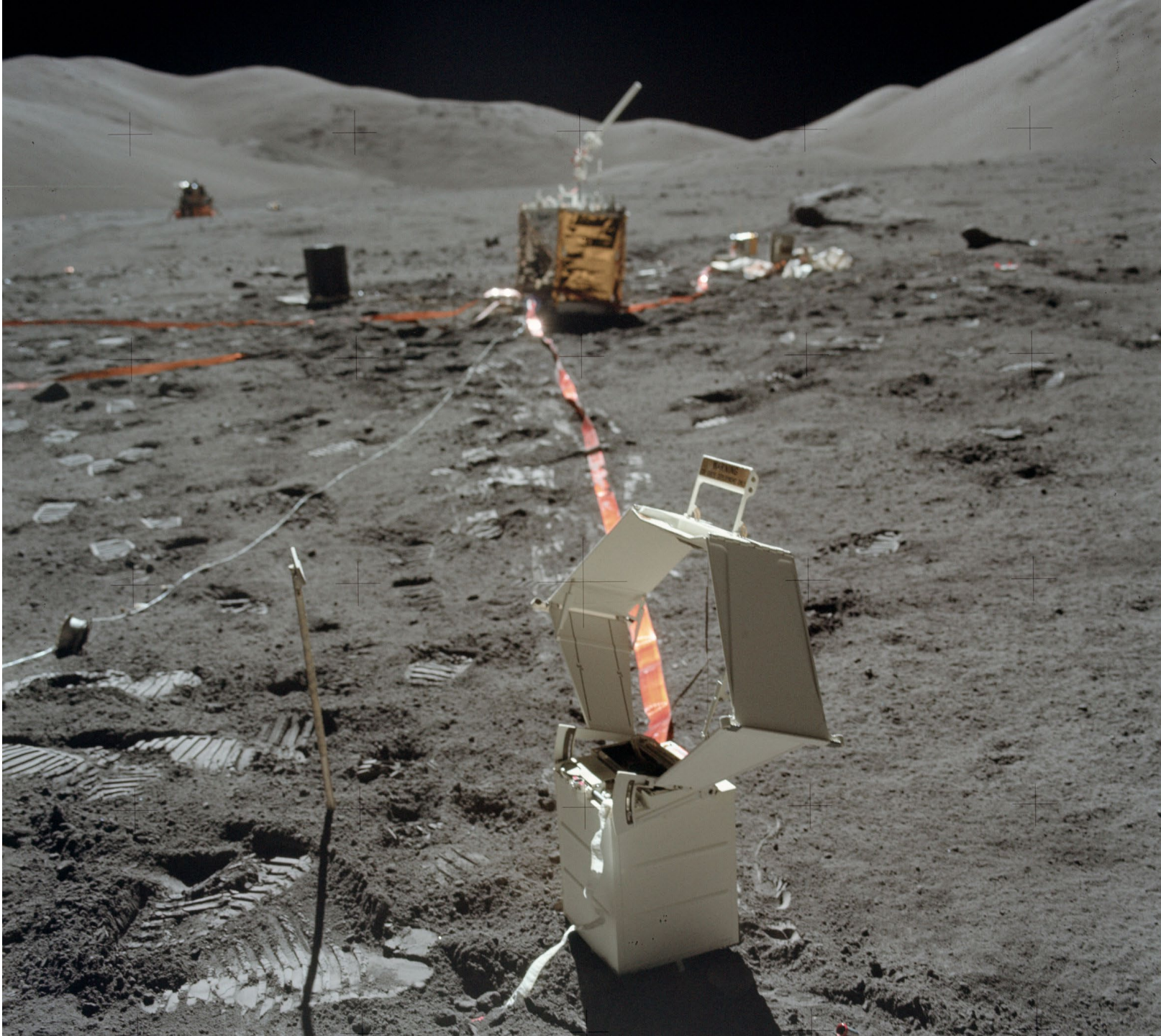
# Astronauts



# Gemini



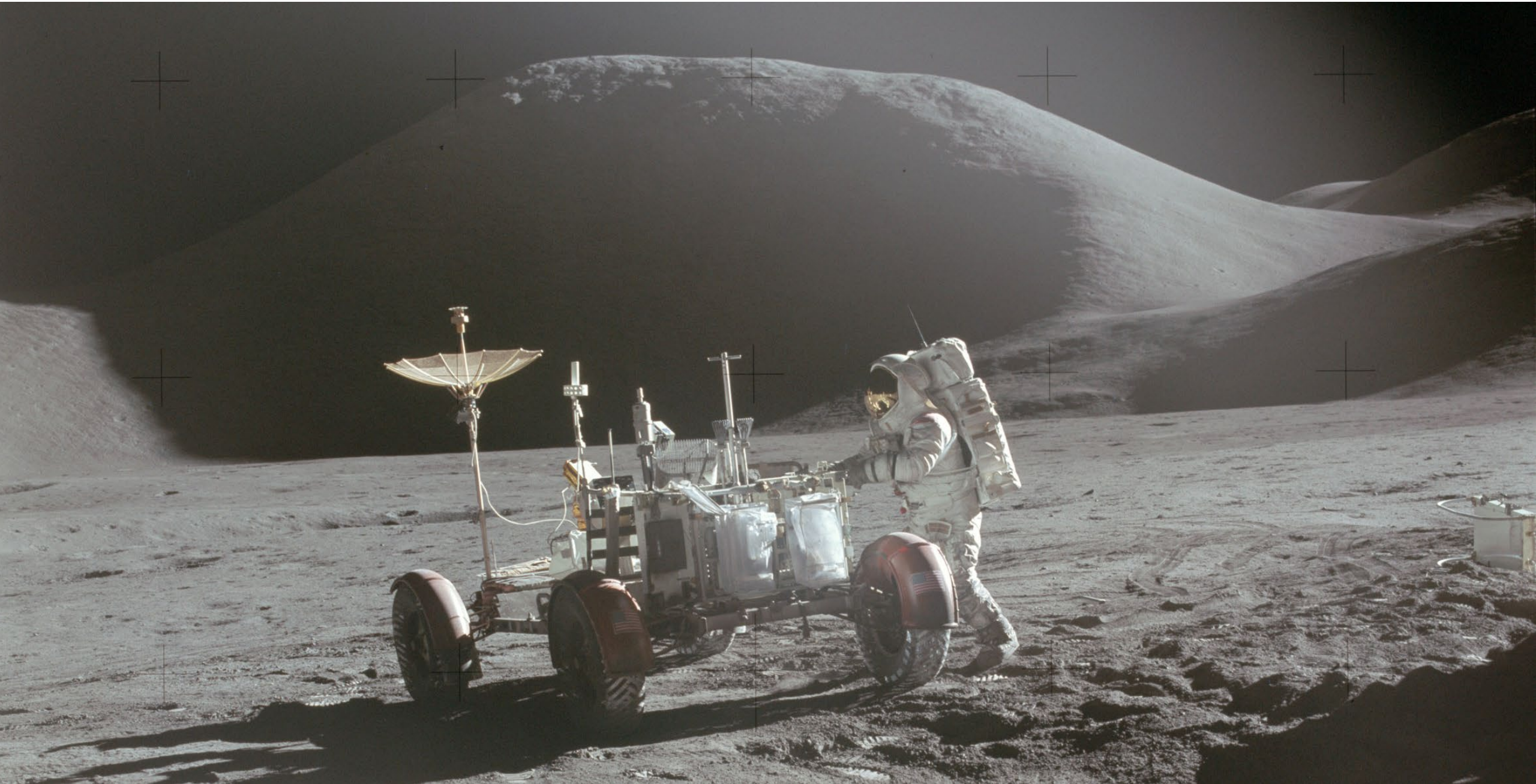
# Science



# Public Relations



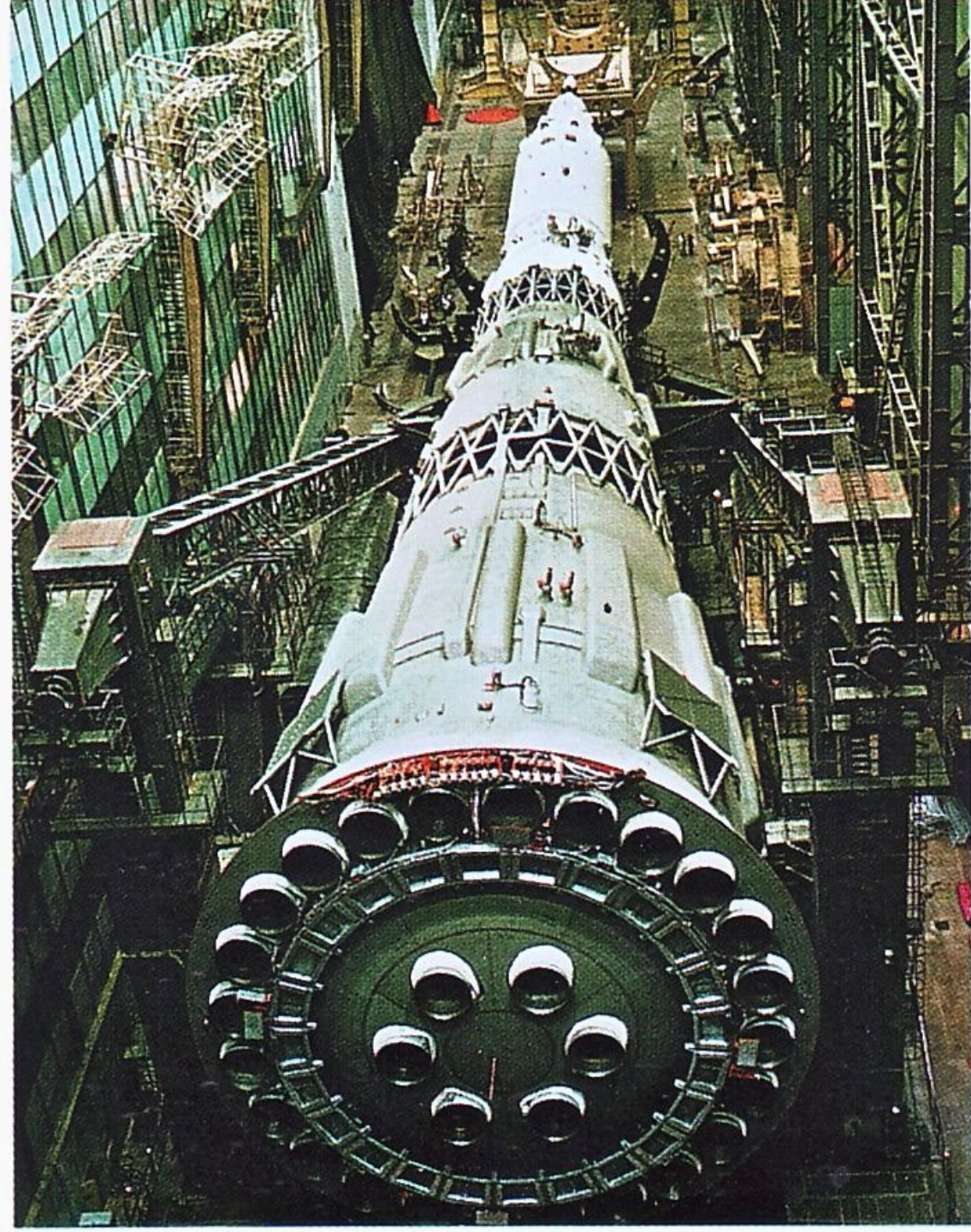
# Operational Apollo



# The Space Shuttle Decision



# The Soviet Lunar Program





# Some Lessons of Apollo

- Clarity
- Political commitment
- Societal support
- Near-term time frame
- Economic capacity
- Organizational capacity
- Technology readiness
- Existing infrastructure
- ...

# Wicked Problems

1. The problem is not understood until after the formulation of a solution.
2. Wicked problems have no stopping rule.
3. Solutions to wicked problems are not right or wrong.
4. Every wicked problem is essentially novel and unique.
5. Every solution to a wicked problem is a 'one shot operation.'
6. Wicked problems have no given alternative solutions.

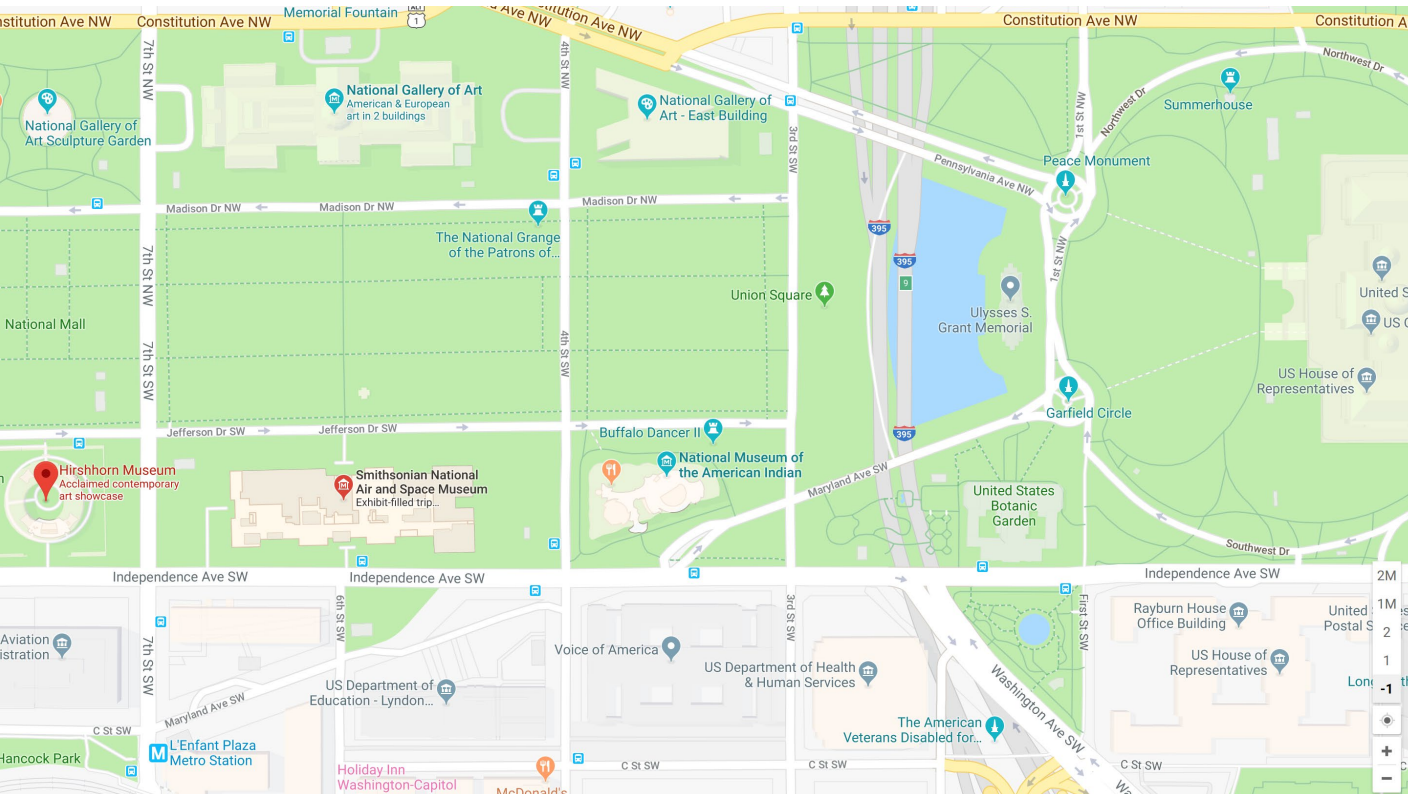
# Learning Together

- 40-minute lecture
  - Provides some common background
- 15-minute group discussion
  - Collective sensemaking
  - Guided by written discussion questions
  - Scribe uploads a one-page summary to ELMS (same day)
- 10 minutes of full-class synthesis
- 10-minutes of support for your current “activity”
  - Activities are designed to be completed in 3 hours per week
  - Class discussion is intended to help you make progress

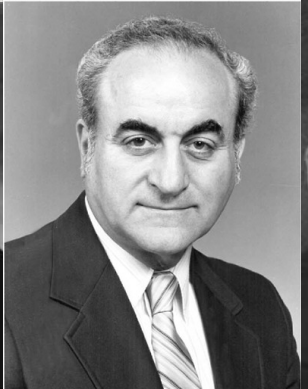
# Reading, Watching, Listening, and Discussing

- One hour of preparation for every class session
  - One reading, video, or audio
  - Assignments are linked from the schedule
    - Different students have different readings assigned (keyed to “student number”)
  - 5-10 random quizzes on the reading, promptly at the start of class
- Read for comprehension, not for detail
  - Goal is to bring important points to the discussion
  - Finish in an hour!

# National Air and Space Museum



# Adopt Someone: An Individual Perspective



# Mission Control: An Organizational Perspective



# Term Paper

- Pick one big thing to study
  - A social challenge, a large-scale technology challenge, an armed conflict, ...
  - Choice is due after team project is submitted
- Draw on the lessons of Apollo
  - Compare and contrast, at the level of enablers and inhibitors
  - Learn about your chosen challenge –what do we know already?
  - Compile insights throughout the semester
  - Write early and then get several people to read it!
- No final exam



# What's Where

- Course Web Site
  - Schedule, including reading list and assignments
  - Contact information, policies, how grades are computed, ...
  - Links to most things (including most readings)
- ELMS
  - All copyrighted materials (**Files** for PDF, **Modules** for Video)
  - Recorded class sessions (**Panopto**)
  - Everything that includes student names (table assignments, team assignments, ...)
  - Grades
- Email for getting quick answers
  - Please **don't use ELMS to send messages** or comments on grades!
- Office Hours to discuss anything
  - Class-related or not