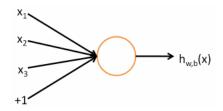
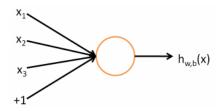
Multilayer Networks

Jordan Boyd-Graber

University of Maryland

Slides adapted from Andrew Ng

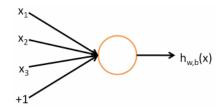




Input

Vector $x_1 \dots x_d$

inputs encoded as real numbers

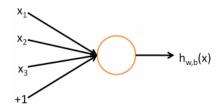


Input

Vector $x_1 \dots x_d$

Dutput
$$f\left(\sum_{i}W_{i}x_{i}+b\right)$$

multiply inputs by weights 2

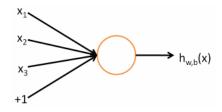


Input

Vector $x_1 \ldots x_d$

Output
$$f\left(\sum_{i}W_{i}x_{i}+b\right)$$

add bias



Input

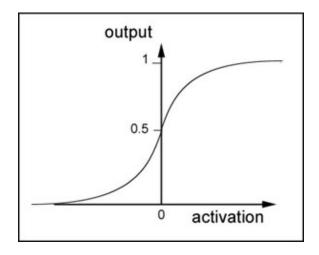
Vector $x_1 \ldots x_d$

Output
$$f\left(\sum_{i}W_{i}x_{i}+b\right)$$

Activation
$$f(z) \equiv \frac{1}{1 + \exp(-z)}$$

pass through nonlinear sigmoid

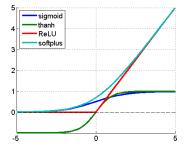
Why is it called activation?



In the shallow end

- This is still logistic regression
- Engineering features x is difficult (and requires expertise)
- Can we learn how to represent inputs into final decision?

Better name: non-linearity



• Logistic / Sigmoid

$$f(x) = \frac{1}{1 + e^{-x}} \qquad (1)$$

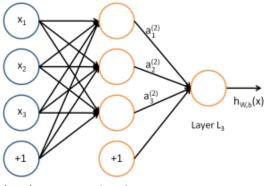
tanh

$$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$$
(2)

ReLU

$$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ x & \text{for } x \ge 0 \end{cases} (3)$$

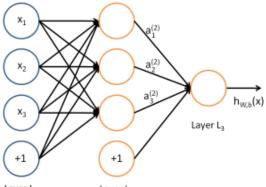
• SoftPlus: $f(x) = \ln(1 + e^x)$



Layer L₁

Layer L₂

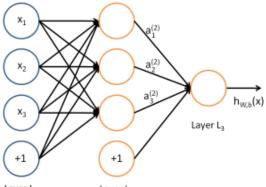
$$a_{1}^{(2)} = f\left(W_{11}^{(1)}x_{1} + W_{12}^{(1)}x_{2} + W_{13}^{(1)}x_{3} + b_{1}^{(1)}\right)$$



Layer L₁

Layer L₂

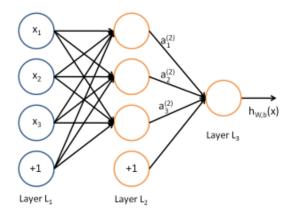
$$a_{2}^{(2)} = f\left(W_{21}^{(1)}x_{1} + W_{22}^{(1)}x_{2} + W_{23}^{(1)}x_{3} + b_{2}^{(1)}\right)$$



Layer L₁

Layer L₂

$$a_{3}^{(2)} = f\left(W_{31}^{(1)}x_{1} + W_{32}^{(1)}x_{2} + W_{33}^{(1)}x_{3} + b_{3}^{(1)}\right)$$



$$h_{W,b}(x) = a_1^{(3)} = f\left(W_{11}^{(2)}a_1^{(2)} + W_{12}^{(2)}a_2^{(2)} + W_{13}^{(2)}a_3^{(2)} + b_1^{(2)}\right)$$

• For every example *x*, *y* of our supervised training set, we want the label *y* to match the prediction *h*_{*W*,*b*}(*x*).

$$J(W,b;x,y) \equiv \frac{1}{2} ||h_{W,b}(x) - y||^2$$
(4)

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- · We also want the weights not to be too large

$$\frac{\lambda}{2} \sum_{l=1}^{n_l-1} \sum_{i=1}^{s_l} \sum_{j=1}^{s_{l+1}} \left(W_{ji}^l \right)^2 \tag{5}$$

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Sum over all layers

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Sum over all destinations

$$J(W,b) = \left[\frac{1}{m}\sum_{i=1}^{m}\frac{1}{2}||h_{W,b}(x^{(i)}) - y^{(i)}||^2\right] + \frac{\lambda}{2}\sum_{l=1}^{n_l-1}\sum_{j=1}^{s_l}\sum_{j=1}^{s_{l+1}}\left(W_{ji}^l\right)^2 \quad (6)$$

Putting it all together:

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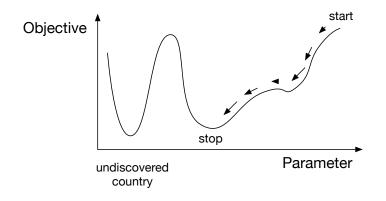
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- Initialize W and b to small random value near zero
- Adjust parameters to optimize J
- Going forward, we'll set $\lambda = 0$, as adding it back in is relatively simple

Gradient Descent

Goal

Optimize J with respect to variables W and b



• For convenience, write the input to sigmoid

$$z_j^{(l)} = \sum_{i=1}^n W_{ji}^{(l-1)} x_i + b_j^{(l-1)}$$
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- For output nodes, the error is obvious:

$$\delta_{j}^{(L)} = \frac{\partial}{\partial z_{j}^{(L)}} ||y - h_{w,b}(x)||^{2} = -\left(y_{j} - a_{j}^{(L)}\right) \cdot f'\left(z_{i}^{(L)}\right) \frac{2}{2}$$
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 Other nodes must "backpropagate" downstream error based on connection strength

$$\delta_{j}^{(l)} = \left(\sum_{i=1}^{s_{l+1}} W_{ji}^{(l+1)} \delta_{j}^{(l+1)}\right) f'(z_{j}^{(l)})$$
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(chain rule)

Partial Derivatives

For weights, the partial derivatives are

$$\frac{\partial}{\partial W_{ji}^{(l)}} J(W,b;x,y) = a_j^{(l)} \delta_i^{(l+1)}$$
(10)

• For the bias terms, the partial derivatives are

$$\frac{\partial}{\partial b_j^{(l)}} J(W,b;x,y) = \delta_h^{(l+1)}$$
(11)

• But this is just for a single example ...

Full Gradient Descent Algorithm

- 1. Initialize $U^{(l)}$ and $V^{(l)}$ as zero
- 2. For each example $i = 1 \dots m$
 - 2.1 Use backpropagation to compute $\nabla_W J$ and $\nabla_b J$
 - 2.2 Update weight shifts $U^{(l)} = U^{(l)} + \nabla_{W^{(l)}} J(W, b; x, y)$
 - 2.3 Update bias shifts $V^{(l)} = V^{(l)} + \nabla_{b^{(l)}} J(W, b; x, y)$
- 3. Update the parameters

$$W^{(l)} = W^{(l)} - \alpha \left[\left(\frac{1}{m} U^{(l)} \right) \right]$$
(12)
$$b^{(l)} = b^{(l)} - \alpha \left[\frac{1}{m} V^{(l)} \right]$$
(13)

4. Repeat until weights stop changing

But it is not perfect

- Compare against baselines: randomized features, nearest-neighbors, linear models
- Optimization is hard (alchemy)
- Models are often not interpretable
- Requires specialized hardware and tons of data to scale