HW04: Complex predictions

Hand in at: http://www.cs.utah.edu/~hal/handin.pl?course=cs726. Remember that only PDF submissions are accepted. We encourage using IAT_EX to produce your writeups. See hw00.tex for an example of how to do so. You can make a .pdf out of the .tex by running "pdflatex hw00.tex".

- 1. Define, in a manner analogous to the way Tasks are defined in Chapter 5, the regression problem under squared loss (refer back to Section 1.4 if you need to).
- 2. All of the theoretical results for complex classification say something like "if a binary classifier gets error at most ϵ , then the error on my more complex problem will be at most $g(\epsilon)$ " (where g is whatever is appropriate for the particular algorithm). Hopefully you realize that there are multiple types of error that matter, for instance: training error and expected test error. To what type(s) of error do these theorems apply?
- 3. At the face of it, AVA seems more computationally intensive at training time than OVA because it trains $\mathcal{O}(K^2)$ classifiers rather than $\mathcal{O}(K)$ classifiers. However, all of the K-many OVA classifiers are on the full data set of N examples, while the $\mathcal{O}(K^2)$ AVA classifiers are only on subsets of the data. Suppose that you have N data points, divided evenly into K classes (so that there are N/K examples per class).
 - (a) Suppose that the training time for your binary classifier is linear in the number of examples it receives. What is the complexity of training OVA and AVA, as a function of N and K?
 - (b) Suppose the training time is quadratic; then what is the complexity of AVA and OVA?
- 4. Define a ranking preference function ω that penalizes mispredictions *linearly* up to a threshold K. In other words, for K = 20, if I put the object that should be in position 5 in position 20, then I pay \$15; if I put it in position 30, I only pay \$20 because nothing costs more than K = \$20.