# imitation learning

Recurrent

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EDWARD ALBEE'S

Wha's Afraid of NON-DIFFERENTIABLE DISCONTINUOUS NON-BACKPROPABLE DISCRETE CHOICES?

2008 moviescreenshots.blogspot.com

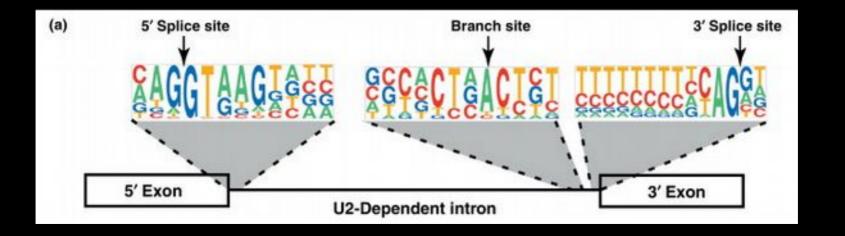
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#### Examples of structured joint iction

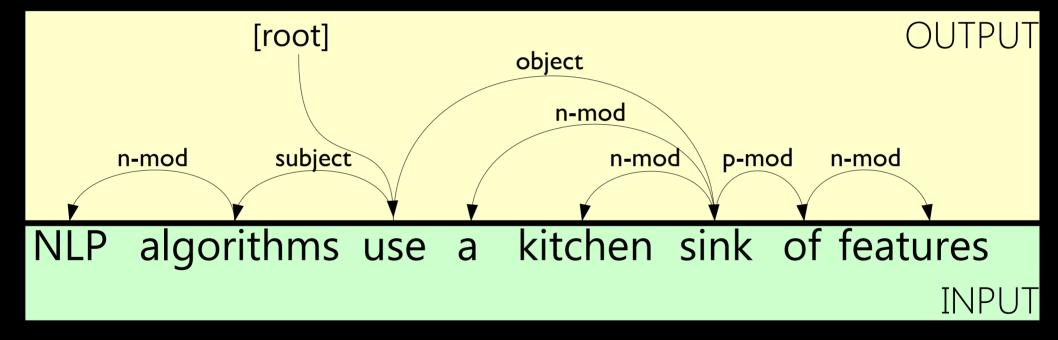
### Sequence labeling

x = the monster ate the sandwichy = DtNnVbDtNn

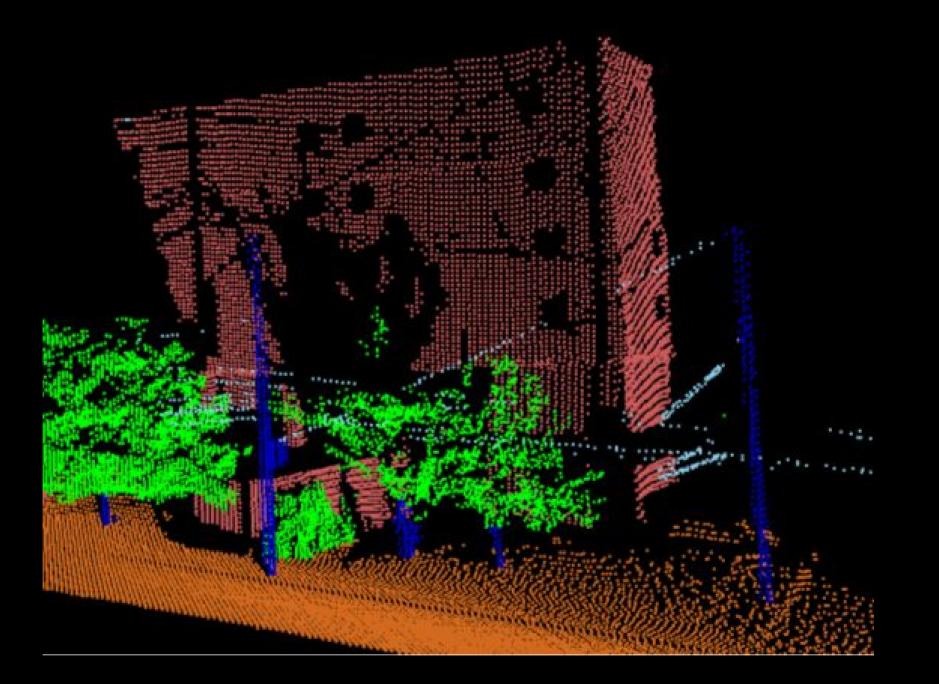
#### x = Yesterday I traveled to Lille y = - PER - - LOC



#### Natural language parsing



### Segmentation



#### Simultaneous (machine) interpretation



### Nuremburg Trials

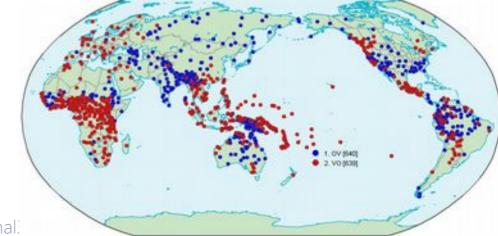
- Dozens of defendants
- Judges from four nations (three languages)
- Status quo: speak, then translate
- After Nuremberg,
  simultaneous
  translations became the
  norm
- Long wait → bad conversation

#### Why simultaneous interpretation is hard

- Human languages have vastly different word orders
  - About half are OV, the other half are VO
  - This comes with a lot more baggage than just verb-final

#### Running (German/English) Example:

IchbinmitdemZugnachUImgefahrenIamwiththetraintoUImtraveledI(.....waiting.....)traveledtraveledtraveledUIm



#### Model for interpretation decisions

- > We have a set of actions (predict / translate)
  - Wait
  - Predict clause-verb
  - Predict next word
  - Commit ("speak")

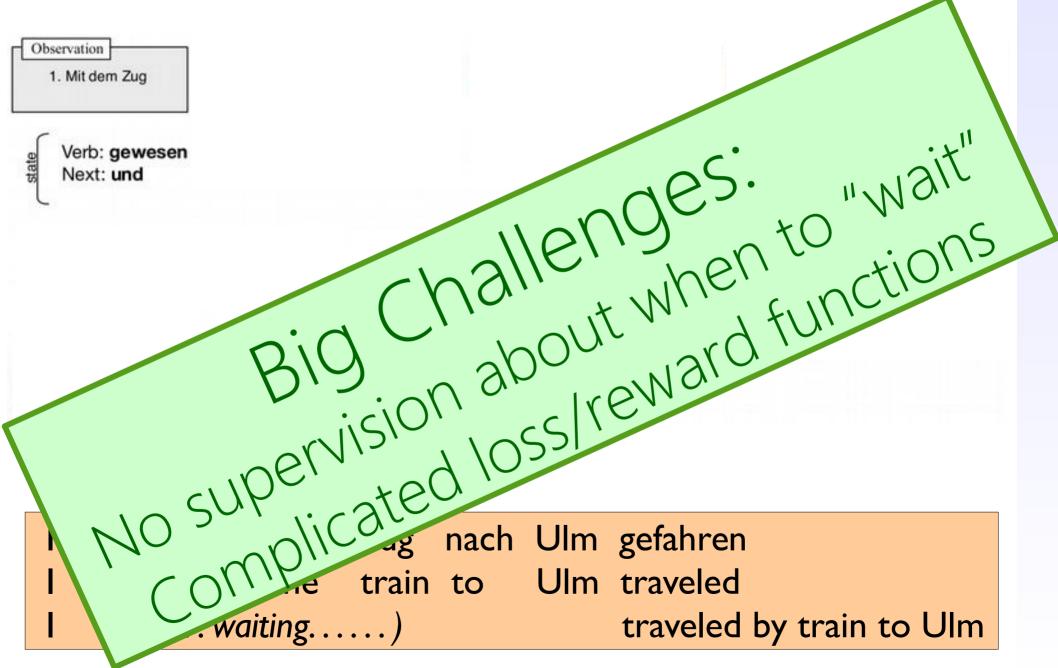
In a changing environment (state)

- The words we've seen so far
- Our models' internal predictions

#### With well-defined notions of:

- Reward (or loss) at the end
- Optimal action at training time

#### Example of interpretation trajectory



#### Back to the original problem...

• How to optimize a discrete, joint loss?

• Input:	$\mathbf{X} \in \mathbf{X}$	Ι	can	can	а	can
• Truth:		Pro	Md	Vb	Dt	Nn
• Iruun.	$y \in Y(x)$	Pro	Md	Md	Dt	Vb
• Outputs:	Y(x)	Pro	Md	Md	Dt	Nn
• Predicted:	ŷ∈ Y(x)	Pro	Md	Nn	Dt	Md
		Pro	Md	Nn	Dt	Vb
• Loss:	$loss(y, \hat{y})$	Pro	Md	Nn	Dt	Nn
• Data:	(x,y) ~ D	Pro	Md	Vb	Dt	Md
		Pro	Md	Vb	Dt	Vb

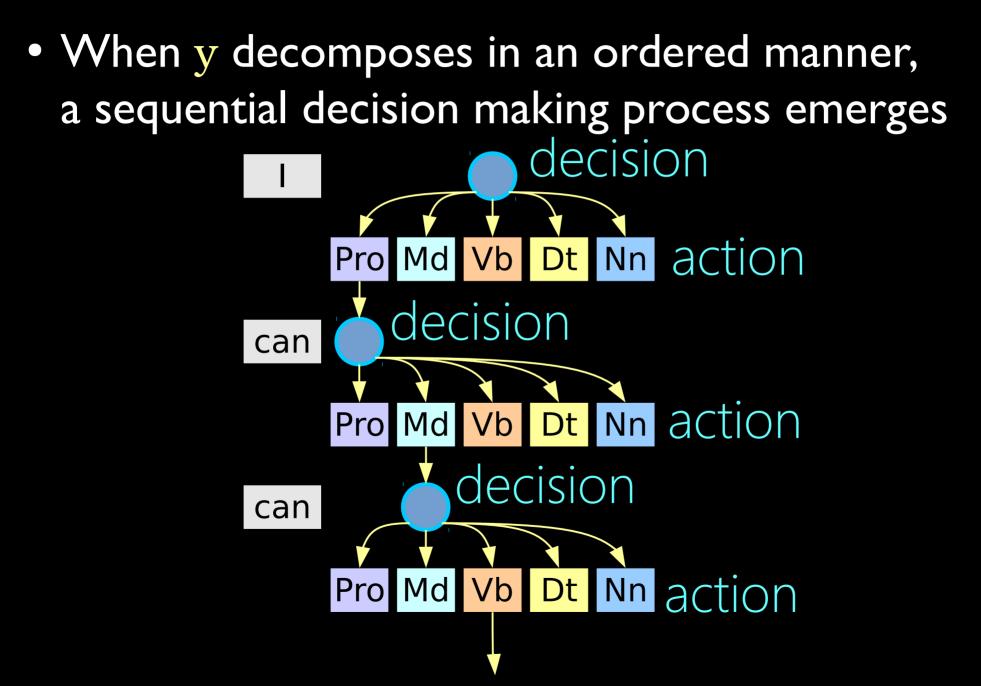
#### Back to the original problem...

• How to optimize a discrete, joint loss?

- Input:  $x \in X$
- Truth:  $y \in Y(x)$
- Outputs: Y(x)
- Predicted:  $\hat{y} \in Y(x)$
- Loss:  $loss(y, \hat{y})$
- Data:  $(x,y) \sim D$

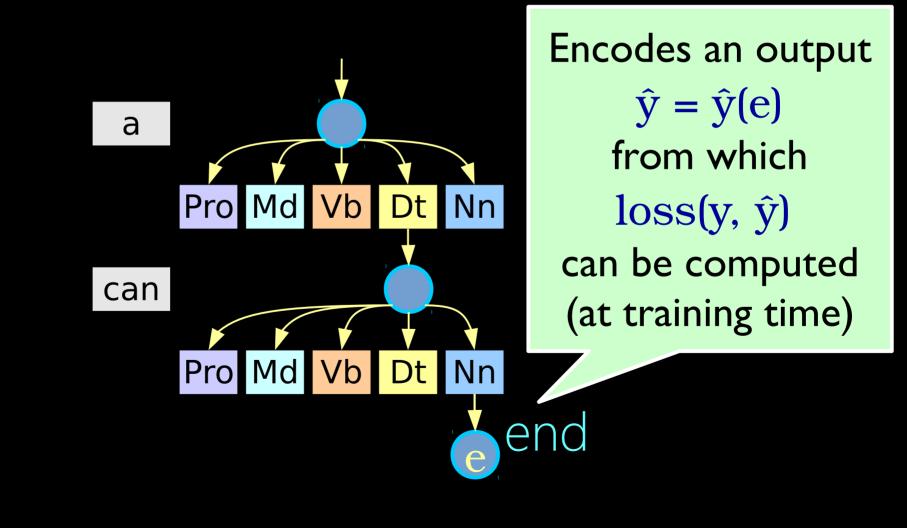
Goal: find  $h \in H$ such that  $h(x) \in Y(x)$ minimizing  $E_{(x,y)\sim D}$  [loss(y, h(x))] based on N samples  $(\mathbf{x}_n, \mathbf{y}_n) \sim \mathbf{D}$ 

#### Search spaces



#### Search spaces

• When y decomposes in an ordered manner, a sequential decision making process emerges



#### Policies

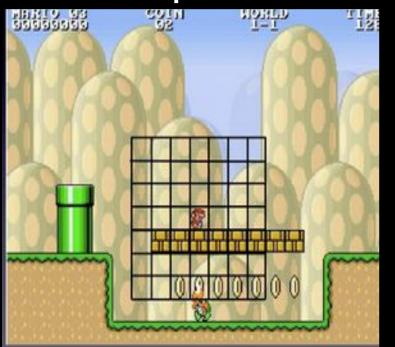
#### A policy maps observations to actions

ODS. input: x timestep: t partial traj: t ... anything else

### An analogy from playing Mario

From Mario AI competition 2009

Input:



Output: Jump in {0,1} Right in {0,1} Left in {0,1} Speed in {0,1}

**High level goal:** Watch an expert play and learn to mimic her behavior

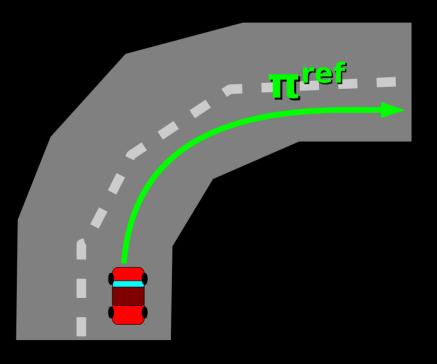
### Training (expert)



#### Warm-up: Supervised learning

I.Collect trajectories from expert  $\pi^{ref}$ 2.Store as dataset  $D = \{ (o, \pi^{ref}(o, y)) | o \sim \pi^{ref} \}$ 3.Train classifier  $\pi$  on D

• Let π play the game!



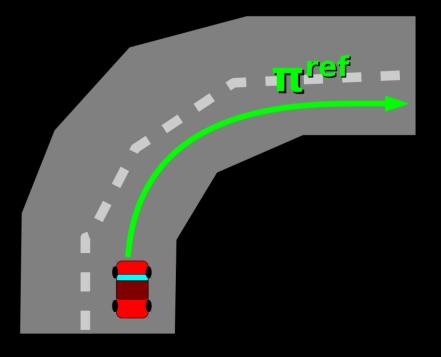
#### Test-time execution (sup. learning)



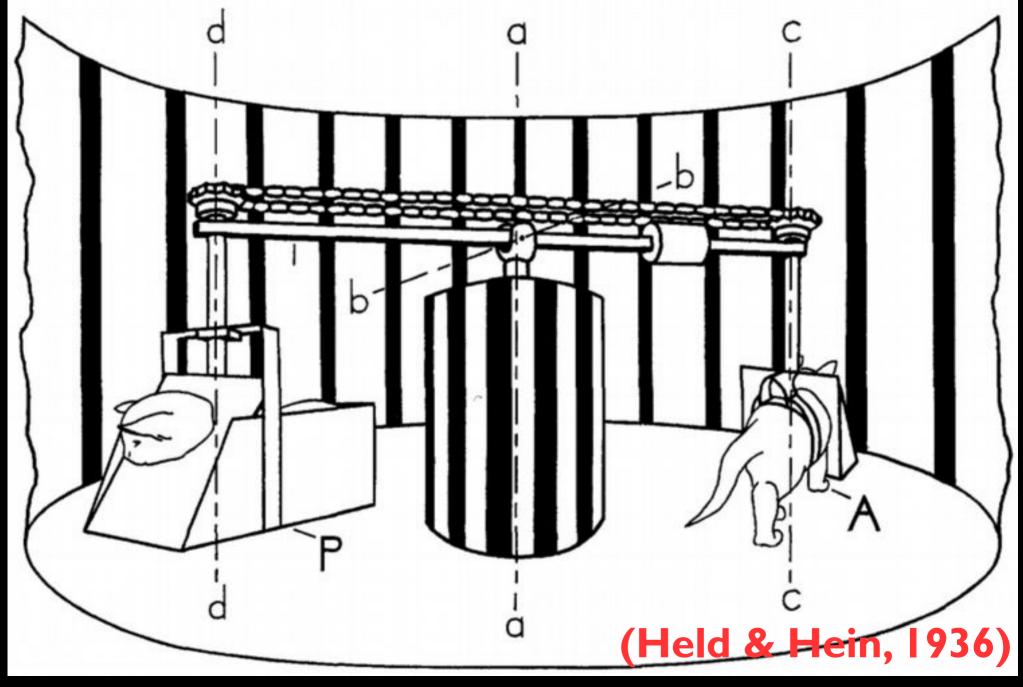
## What's the (biggest) failure mode?

The expert never gets stuck next to pipes

 $\Rightarrow$  Classifier doesn't learn to recover!



#### Kittens, revisited.

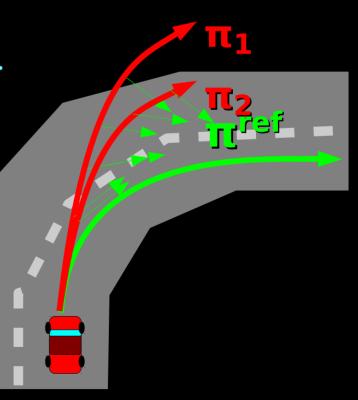


### Warm-up II: Imitation learning

- I. Collect trajectories from expert  $\mathbf{\pi}^{ref}$
- 2. Dataset  $D_0 = \{ (o, \pi^{ref}(o, y)) | o \sim \pi^{ref} \}$
- 3. Train  $\pi_1$  on  $D_0$
- 4. Collect new trajectories from  $\pi_1$ 
  - But let the expert steer!
- 5. Dataset  $D_{I} = \{ (o, \pi^{ref}(o, y)) | o \sim \pi_{I} \}$
- 6. Train  $\pi_2$  on  $D_0 \cup D_1$
- In general:
  - $D_n = \{ (o, \pi^{ref}(o, y)) | o \sim \pi_n \}$
  - Train  $\pi_{n+1}$  on  $U_{i\leq n} D_i$

If N = T log T, L( $\pi_n$ ) < T  $\epsilon_N$  + O(1)

for some n

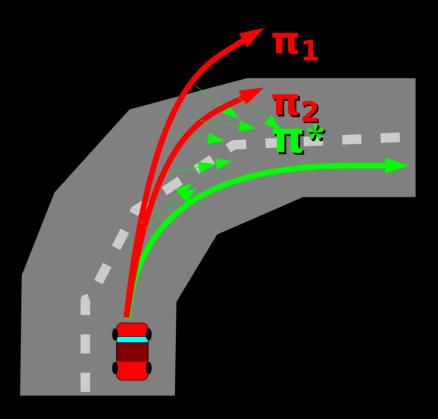


#### Test-time execution (DAgger)



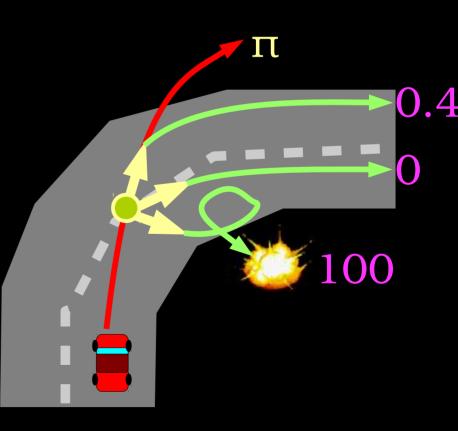
### What's the biggest failure mode?

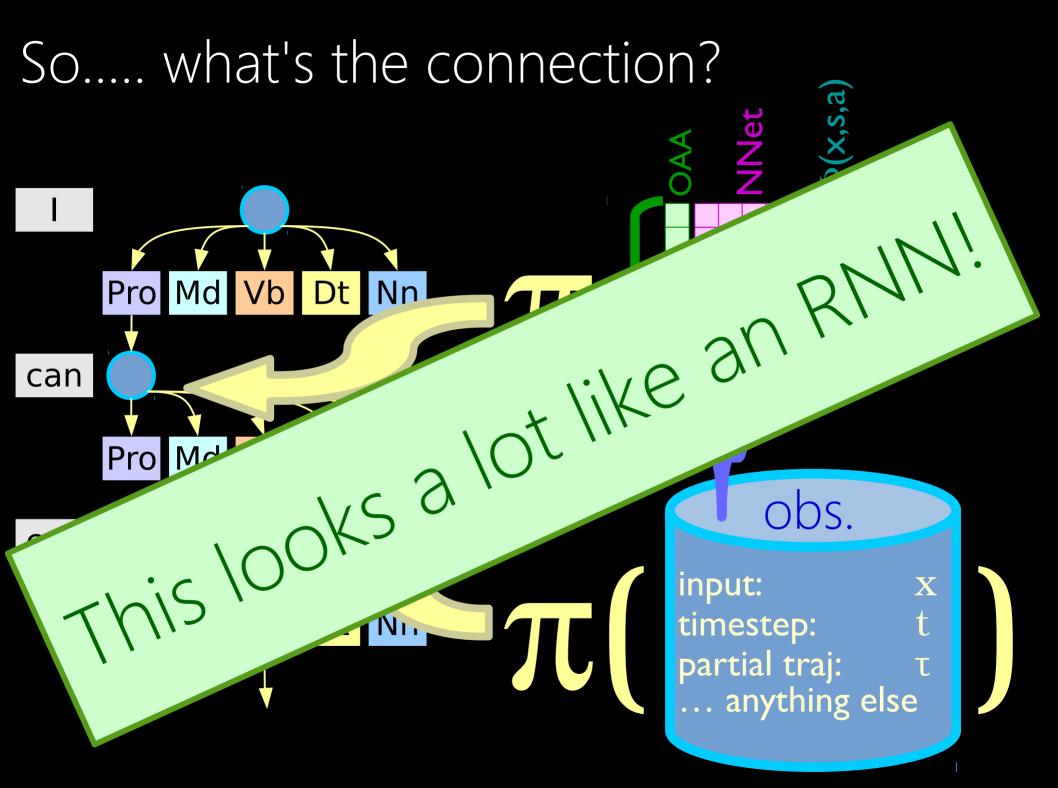
- Classifier only sees right versus not-right
- No notion of better or worse
- No partial credit
- Must have a single target answer



#### Learning to search: LOLS

- I.Let learned policy  $\pi$  drive for t timesteps to obs. 0
- 2. For each possible action a:
  - Take action **a**, and let expert  $\pi^{ref}$  drive the rest
  - Record the overall loss, Ca
- 3.Update  $\pi$  based on example: (0,  $\langle c_1, c_2, ..., c_K \rangle$ ) 4.Goto (1)
  - Side note: can also be run in "bandit" mode w/ sampling





#### Two quick results

- If you *don't* backprop through time:
  - POS tagging: no change
  - Named entity recognition: marginal improvement
  - Dependency parsing: 1% gain over strong baseline

ICPR '10 EMNLP'13 ICC'15 CVPR '11 EMNLP'14 Fusion'15 EMNLP'12 NIPS '14 EMNLP'15 NIPS '12 SLT '14 + more

#### lam on the job market! umiacs.umd.edu/~hhe



- Simultaneous machine interpretation is a super fun problem and you should work on it!
- Not being able to backprop something isn't always the end of the world – you're not stuck with RL!
- RNN+LOLS mashup appears promising!

Thanks! Questions?