

# Introduction to Machine Learning

Machine Learning: Jordan Boyd-Graber University of Maryland SLACK SVMS

Slides adapted from Eric Xing

# **Can SVMs Work Here?**



# Can SVMs Work Here?



$$y_i(w \cdot x_i + b) \ge 1 \tag{1}$$

#### Trick: Allow for a few bad apples



$$\min_{w,b,\xi} \frac{1}{2} ||w||^2 + C \sum_{i=1} \xi_i^p$$
  
subject to  $y_i(w \cdot x_i + b) \ge 1 - \xi_i \land \xi_i \ge 0, i \in [1, m]$ 

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Standard margin

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- Standard margin
- How wrong a point is (slack variables)

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- How wrong a point is (slack variables)
- Tradeoff between margin and slack variables

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- How wrong a point is (slack variables)
- Tradeoff between margin and slack variables
- How bad wrongness scales

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### We'll focus on linear hinge loss

#### **Optimizing Constrained Functions**

# Theorem: Lagrange Multiplier Method

Given functions  $f(x_1,...x_n)$  and  $g(x_1,...x_n)$ , the critical points of f restricted to the set g = 0 are solutions to equations:

$$\frac{\partial f}{\partial x_i}(x_1,\ldots,x_n) = \lambda \frac{\partial g}{\partial x_i}(x_1,\ldots,x_n) \quad \forall i$$
$$g(x_1,\ldots,x_n) = 0$$

This is n + 1 equations in the n + 1 variables  $x_1, \ldots x_n, \lambda$ .

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Compute derivatives

$$\frac{\partial f}{\partial x} = \frac{1}{2} \sqrt{\frac{y}{x}} \quad \frac{\partial g}{\partial x} = 20$$
$$\frac{\partial f}{\partial y} = \frac{1}{2} \sqrt{\frac{x}{y}} \quad \frac{\partial g}{\partial y} = 10$$

Create new systems of equations

$$\frac{1}{2}\sqrt{\frac{y}{x}} = 20\lambda$$
$$\frac{1}{2}\sqrt{\frac{x}{y}} = 10\lambda$$
$$20x + 10y = 200$$

Dividing the first equation by the second gives us

$$\frac{y}{x} = 2 \tag{3}$$

• which means y = 2x, plugging this into the constraint equation gives:

$$20x + 10(2x) = 200$$
$$x = 5 \Rightarrow y = 10$$

$$\mathcal{L}(\vec{w}, b, \vec{\xi}, \vec{\alpha}, \vec{\beta}) = \frac{1}{2} ||w||^2 + C \sum_{i=1}^{m} \xi_i$$

$$-\sum_{i=1}^{m} \alpha_i [y_i(w \cdot x_i + b) - 1 + \xi_i]$$

$$-\sum_{i=1}^{m} \beta_i \xi_i$$
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(5)
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Taking the gradients  $(\nabla_w \mathscr{L}, \nabla_b \mathscr{L}, \nabla_{\xi_i} \mathscr{L})$  and solving for zero gives us

$$\sum_{i=1}^{m} \alpha_i y_i = 0 \quad (7) \quad \vec{w} = \sum_{i=1}^{m} \alpha_i y_i x_i \quad (8) \quad \alpha_i + \beta_i = C \quad (9)$$

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First two terms are the same!

$$\sum_{i=1}^{m} \alpha_i y_i = 0 \qquad \vec{w} = \sum_{i=1}^{m} \alpha_i y_i x_i \qquad \alpha_i + \beta_i = C$$
$$\mathcal{L} = -\frac{1}{2} \sum_{i=1}^{m} \sum_{j=1}^{m} \alpha_i \alpha_j y_j y_j (\vec{x}_j \cdot \vec{x}_i) + \sum_{i=1}^{m} \alpha_i \qquad (10)$$

Just like separable case, except that we add the constraint that  $\alpha_i \leq C!$ 

#### Wrapup

- Adding slack variables don't break the SVM problem
- Very popular algorithm
  - SVMLight (many options)
  - Libsvm / Liblinear (very fast)
  - Weka (friendly)
  - pyml (Python focused)